

Yearly plan – Year 4 2019-2020

	Topic Title	Memorable experience	English	Science	History	Geography	Computing	Art and Design	DT	PE	RE	PSHE	MFL	Music
Autumn 1	Potions	Mad Hatter's Tea Party	Narrative set in imaginary world Newspaper report MacBeth	<b>States of matter</b>  <b>Solids, liquids and gases</b>  Compare and group materials together	Native American Medicines		<b>We are software developers.</b> To design, develop and debug a simple educational game.		Designing packaging for a product.  Design a smoothie to make	Tri Golf Swimming	Marking festivals, pilgrimage, traditions and key events in life  Symbolic expression in prayer and worship Exploring the Trinity at Christmas – Incarnation  Hinduism and Sikhism	<b>Me and My Relationships</b> Including feelings/emotions/ conflict resolution /friendships		<b>Mamma Mia</b>  Analysis and comparison of a selection of ABBA songs
Autumn 2	Misty Mountain Sierra	Mountain climb	Diaries Explanation	<b>Electricity</b>  Electrical circuits.	Edmund Hillary and Tenzing Norgay	<u>Location Knowledge</u> Mountains around the world  <u>Physical geography</u> water cycle	<b>We are co-authors.</b> To understand how to work collaboratively online and produce a wiki.	<u>Weaving</u> Use wool, ribbon and coloured threads to create imaginative contour weavings		Tag Rugby  Swimming		<b>Valuing Difference</b> Includes British Values focus	Alphabet Parts of the face	Christmas songs for carol services  Performance skills
Spring 1	Blue Abyss		Description Non-Chronological report Sea Dog				<b>We are meteorologists</b> To collect, analyse and explore data using a variety of software.	ARTIST Hokusai Recreating his seascapes		Gymnastics Football	Belonging to a community, individual commitment and religious leadership Different ideas about God and gods, creation and ultimate questions Communicating through sacred spaces and prayer Exploring Easter Hinduism and Sikhism	<b>Keeping Myself Safe</b> Includes aspect of safe internet use, drugs and relationships education	Building sentences Colours	<b>Recorders</b> Introduction to musical notation and descant recorder
Spring 2	Blue Abyss	Southend aquarium	Narrative – survival story Persuasion	Living things and their habitats		<u>Location Knowledge</u> Locate the world's oceans and seas using maps and atlases. Rivers	<b>We are musicians</b> To produce, develop and edit digital music.		Making shoe box aquariums.  PRODUCT DESIGN Cams mechanisms	Netball Dance		<b>Rights and Responsibilities</b> Includes money/living in the wider world/ environment		<b>Yr 3 &amp; 4 Show songs</b> Performance skills – consolidating diction / accuracy of notation/two part harmony
Summer 1	Traders and Raiders	Re-enactment of a Viking invasion	Descriptions and narrative Newspaper report	Animals including humans Describe the simple functions of the digestive system in humans	Vikings	<u>Human geography</u> Find out where the Saxon invaders settled in Britain.	<b>We are toy designers.</b> To design and make an on screen prototype of a computer controlled toy.	<u>Patterns and print making</u> Use a motif and stencil to create a mono or repeat print		Design a shield	Rounders Athletics	<b>Being My Best</b> Includes keeping healthy/ growth mindset/goal setting/ achievement		<b>Instrumental Concert</b> Consolidating performance skills
Summer 2	1066	Stansted Mount Fitchett castle	Diaries/ letters Instructions Kennings	Sound  Identify how sounds are made	To study Britain's settlement by Anglo-Saxons		<b>We are HTML editors.</b> To understand computer networks and communicate through HTML.		TEXTILES  Cross stitching a design based on the Bayeux Tapestry.	Athletics Rounders		<b>Growing and Changing</b> Includes RSE-relation issues	Adjectives Numbers to 60	<b>Compose a Song</b> Create lyrics and melodies for a science week song